How to play

Use a dice and try to get home from school. If you throw a six, you get another turn. You can play by yourself or with your friends (it's just like snakes and ladders!). You will need one dice and a counter for each player.

TOOLS for SCHOOLS

46	47	48 Forgot to lock your bike. Go back to the start!	49	50 HOME
45	44 Use the bike lane. Move on three places.	43	42	41 Lights not working - go back to square 22.
36 Traffic lights green. Throw again.	37	38	39	40
35	34	33	32	31 Wrong turn. Back two places
26 Puncture, miss a turn.	27	28	29	30
25 You remembered your PE kit move on 4 places	24	23	22	21
16	17 Zebra crossing empty move 3 places forwards.	18	19	20
15	14 Dropped books, move back three spaces.	13	12	11
6	7	8 Traffic lights at red, miss a turn.	9	10
5 Down hill road, move on five places.	4	3 Forgot hi vis jacket. Back to the start!	2	1 START

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